Summary of Commands

In the following summary, optional words are shown in brackets, for example, [word].

Auxiliary File Commands

OPEN INPUT file

OPEN output file

CLOSE

PURGE

Purge an auxiliary output file.

FILES

Includes all files.

STRING

Includes a string.

LINES

Includes a line.

Page and Section Defining Commands

SET ENTITY [SPACE | STRING]

Defines a page in terms of a marker string. Default: the formatted character.

SET ENTITY SECTION [MARKER STRING]

Defines a section in terms of a marker string.

SET ENTITY [SPACE | STRING]

Defines a page as a number of lines.

SET ENTITY [SPACE | STRING] [LINES]

Defines a section as a number of lines. Default: 16 lines.

Using Macros and Reformulating Text

LEARN

Executes the earlier macro and stores the commands and functions that follow.

WRITE [MARKER STRING]

Stores the text set in the macro or macro function.

WRITE [MARKER STRING] [MARKER STRING]

Stores the text set in the macro or macro function.

LINES

Stores the text set in the macro or macro function.

PAGE

Stores the text set in the macro or macro function.

Using Structured Tables and Representing MACRO-11 Local Symbols

SET DB (default)

Sets the basic amount of indentation for the structured table feature. The default amount is 4.

SET NOTAB

Cancels the structured table feature.

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Macro commands are used on a page to set the cursor position and the base indentation as specified in the SET DB command.

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Using KED and K52 Functions and Commands

To use a function, press the key that controls the function. The keypad diagram shows the locations of functions on the keypad. To use the HELP key named on a keypad, press the HELP function key first.

To use the HELP function, press the HELP and CONT keys on your keypad and type the command when the Help command is complete, press the ENTER function key.

The keypad editor sometimes displays the message WOLOG, when it is processing commands and functions.

Starting the Keypad Editor

Check that your system is set properly for your VT52 or VT100 terminal. Use the RUN command or another valid command to start the keypad editor.

The keypad editor prompt is:

- on RT-11 systems:
- on KED-53 systems:
- on RXS-11 systems:

Respond to the prompt by typing a select identification string in one of the following forms:

To inspect a file:

- Keypad: on RT-11 systems:
- Keypad: on RXS-11 systems:
- Keypad: on RXS-11 systems:
- Keypad: on RXS-11 systems:

To create a file:

- Keypad: on RT-11 systems:
- Keypad: on RXS-11 systems:

To edit a file:

- Keypad: on RXS-11 systems:
- save as Keypad - old Keypad

Stopping the Keypad Editor

To stop a session without saving any open files, use the QUIT command.

To save all open files, use the EXIT command.

In either case, when a keypad editor prompt appears, use HELP, or CONT, to return to the monitor, or type another file specification string to start another keypad editor session.

Summary of Functions

Getting HELP

If an error has occurred, the HELP function displays an error message. If no error has occurred or if the keypad editor is displaying a HELP function, the HELP function first displays a keypad diagram. Use the HELP function once or twice more to see a summary of the keypad commands and functions.

ENTER Restores the screen after using the HELP function.

Using the GOLD Function

The GOLD function specifies the lower function of the two functions named on a keypad, repeats a function, or allows special character insertion.

RESET Cancels a GOLD function or a select range.

Using Arrow Functions

- Moves the cursor to the next character.
- Moves the cursor to the character below.
- Moves the cursor to the preceding character.
- Moves the cursor to the character above.

Changing Directional Mode

ADVANCE Changes the direction of cursor movement: moves the cursor to the left, down, up, or backward.

BACKUP Changes the direction of cursor movement: moves the cursor to the left and upward until ADANCE.

Moving the Cursor by Standard Units of Test

BOTTOM Moves the cursor directly to the end-of-word symbol (1).
TOP Moves the cursor directly to the top of the file.
BEGIN Moves the cursor to the beginning of a file.
CHAR Moves the cursor to the next or preceding character.
EDL Moves the cursor to a line terminator character.
WORD Moves the cursor to the beginning of a word.

Moving the Cursor by Pages and Sections

PAGE Moves the cursor to the top of a page. The default definition is a Forreformed, type CTRL/U.
SECTION Moves the cursor to a section. The default definition is lines 6.16 sections.

Using the SET Escape commands to change the definition of PAGE and SECTION.

Searching for Strings in the File

FIND Types a new search command, then press the ADVANCE key or BACKUP key to specify the search direction.
FINDEXT Searches for another occurrence of a character that matches the basic report character.

Use the SET escape commands to specify exact or general searching, the limit of the search, and the cursor location in the search target.

Repeating Functions

If the VT100 autotape feature is enabled, you can repeat a single key function and single character insertion. The functions move the cursor to the next tact on a VT52, hold both function keys and the keypad key.

CGOLD Repeats any function except SPECINS, DELETE, and CONT.

Inserting Material into the Main File

To insert any printing characters on the keyboard, type the characters. To insert non-printing characters, use the SPECINS and CONT commands.

SPECINS Press the GOLD key, type the ASCII decimal equivalent of the nonprinting character you want to insert, and then use the SPECINS function to insert the character.
OPENLINE Breaks the current line by inserting a New Line terminator at the current line.

Erasing and Restoring by Standard Units of Test

CTRL/U Erases to the preceding line terminator and stores the string in the line buffer (buffer capacity is 132 characters). The function displays a series of line prompts.
DELCHAR Erases the current character and stores it in the character buffer.
DEDEL Erases the current character and stores it in the line buffer (buffer capacity is 132 characters).
DEDELETE Erases the previous character and stores it in the character buffer; also corrects responses to prompts.
DELNE Erases through the next line terminator and stores the string in the line buffer (buffer capacity is 132 characters).
DEDLINE Erases to the first character of the next word and stores the string in the word buffer (buffer capacity is 80 characters).
UNDELETE Inserts the characters from the character buffer.
UNDELW Inserts the string from the line buffer.
UNDELINE Inserts the string from the word buffer.

Building a Select Range

SELECT Marks one end of a select range. When the cursor is moved, use the following function to create and process the select range:
FUNCTION CHINGASE, CUT, FILL, REPLACE
COMMANDS: FILL, TABS, ADJUST, WORK
The REST function cancels the select range.

Moving, Copying, and Reformattng Text

APPEND Erases the select range and stores it at the end of the paste buffer.
COPY Erases the select range and moves it to the paste buffer (buffer capacity is 132 characters).
FILL Reformats the text lines in the select range (a function key for KED only).
PASTE Inserts the text from the paste buffer.

Substituting

CHINGASE If there is a select range, changes all occurrences of a character to upper case characters or lower case characters.
ADJUST Changes the first character to upper case or lower case, depending on the case of the first character in a select range. If no select range is selected, the function changes the first character to upper case or lower case, depending on the case of the first character.
UNADJUST Changes the first character to lower case or upper case, depending on the case of the first character.
REPLACE If there is a select range, erases and inserts the selected character; otherwise, if the select range is located properly, erases and discards a search target. Then inserts the selected character.
STORAGE If the cursor is at a search target, completes the REPLACE function and then the FINDNEXT function.